Write up for assignment 6

Much of this project was playing around with the implementation of the necessary methods. I opted to use the adjacency list approach which I implemented with a hashmap for both roads and towns, but I feel like there is a much better way to do this.

I could have made the value for the hashmap an array of both the roads and towns connected to the key, but this is a little convoluted.

I wonder if the array approach was harder to implement dijstrka's algorithm with. I felt that the most difficult part was just the control logic, not really the system I had set up with my variables.